



(_ - _) Rising **grade** level
 \$ varies per program selection

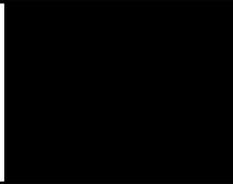


(_ - _) Rising **grade** level
 \$430/ week for half day or one AM/PM class
 \$860/ week for full day



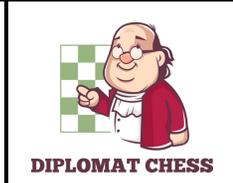
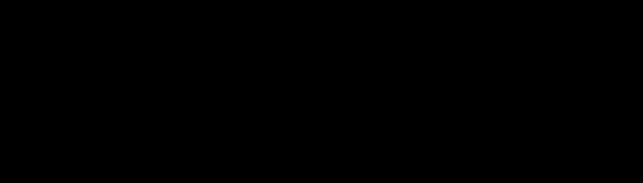
Week 1
 June 22 - 26

- Math Challenge & Public Speaking (1-3) & (4-6)
- Young Business Entrepreneurs (1-5)
- Business Leaders (6-8)
- Reading, Writing & Public Speaking (1-5) & (6-8)
- Lego Robotics (1-6)



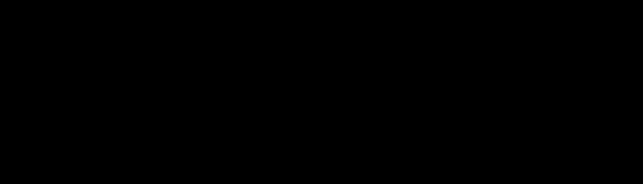
Week 2
 June 29 - July 2

- Math Challenge & Public Speaking (1-3) & (4-6)
- Young Business Entrepreneurs (1-5)
- Business Leaders (6-8)
- Reading, Writing & Public Speaking (1-5) & (6-8)
- Lego Robotics (1-6)



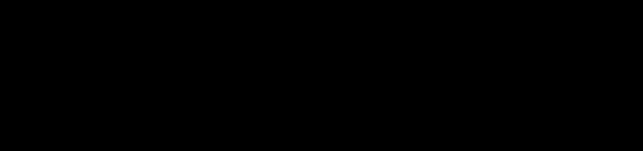
Week 3
 July 6 - July 10

- Math Challenge & Public Speaking (1-3) & (4-6)
- Young Business Entrepreneurs (1-5)
- Business Leaders (6-8)
- Reading, Writing & Public Speaking (1-5) & (6-8)
- Lego Robotics (1-6)



Week 4
 July 13 - 17

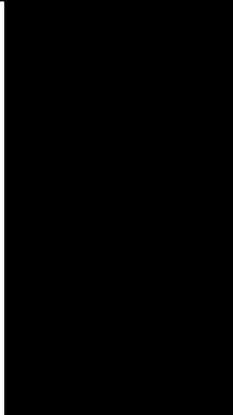
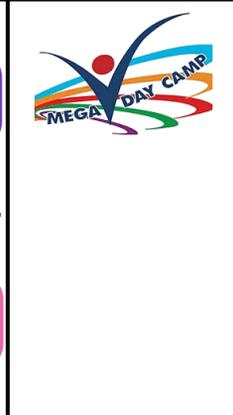
- Math Challenge & Public Speaking (1-3) & (4-6)
- Young Business Entrepreneurs (1-5)
- Business Leaders (6-8)
- Lego Robotics (1-6)



Week 5
 July 20 - 24

- Business Entrepreneurship (4-7)
- Lego Robotics (1-6)

- Advanced 3-D Printing (6-8)
 - Engineering - Flight & Aerospace (4-6)
 - Financial Literacy (6-8)
 - Escape Rooms & Scavenger Hunts (3-6)
 - Robotics w/ VEX IQ (4-6)
- A
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- Beginner 3-D Printing (5-8)
 - Engineering - Bridges & Buildings (4-6)
 - Investment/ Stock Market (6-8)
 - Escape Rooms & Scavenger Hunts (3-6)
 - Advanced: Robotics with VEX IQ (6-8)
- P
M



Week 6
 July 27 - 31

- Business Entrepreneurship (4-7)
- Lego Robotics (1-6)

- Debate & Public Speaking (4-7)
 - Investment & Stock Market (6-8)
 - The Art of Storytelling (3-6)
 - AI for Art & Music Makers (3-5)
 - Virtual Reality (5-8)
- A
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- Film-making (4-7)
 - Financial Literacy (6-8)
 - Escape Rooms & Scavenger Hunts (3-6)
 - Mock Trial (Criminal Justice System) (6-8)
 - Virtual Reality (5-8)
- P
M

